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Title: UO Vs Ultima... and our place in it all.

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I will start by taking a small overview of the story of Ultima and how UO bends it to this age, an Age of Ruin. Ultima has its own rich story, ruined by inconsistencies of UO has done no favor.

CHAPTER 1: PERILS, PAGANS AND EXODUS,

In Ultima: Pagan, Batlin Elizabeth and Abraham, were Batlins eyes and Ears. Batlin summoned The Guardian. By Timeline, Avatar Isle and Pagan isle should be risen and well known of. By the 300th anniv of mondains defeat being age of shadows, in timeline it is also when Stygian Abyss events, and some pagan and serpents events were happening.

In Ultima, the Stygian Abyss was an expansion like Redguard to Elder Scrolls. It was used as a sinister place that has been through hell and back. In it was a colony, of all races living in peace until it collapsed and became a prison. Almost all dungeons are ripped from Ultima, save for a few select areas.

Where is Pagan Isle in UO? Or The Dome the gargoyles built to live away from humans? Or Isle of Abrosia? In Ultima, Serpents Isle is a mighty island, if Britannia is England, Pagan is like Wales, and Serpents Isle is BIG. Serpents Hold being so small in UO says

we are in the future,  
eras of pagan and  
abyss, in the past. But  
why no history of these  
places? Akalabeth, New  
San Antonio year 2155  
(you actually go there),  
Alucinor (a vast place  
larger than britania over  
the seas), Pagan,  
Shadowguard Keep... UO  
wraps it up and said  
"this is a different  
Sosaria." Where are these  
places? Britania is an  
island. In Ultima: Exodus,  
There were aincient cities  
in the age of darkness  
that Exodus collapsed  
by placing the Balance  
Serpent at Fire Isle from  
The Abyss. in UO, No  
Mention of castle death  
on fire island where  
Shamino went insane. Nor  
is there real mention of  
Exodus, and despite having  
an Ilshenar dungeon, the  
places he frequented  
arent even in UO. except  
the principle shrines: Also  
in Ilshenar...

#### CHAPTER 2: MINAX, VIRTUES, AND ABYSS.

In UO, Minax died at  
trinsic not Shadowguard  
fortress. The Avatar had  
to go outside of time to  
kill her in her fort.

In Ultima 7: The Black  
Gate, the gate led from  
britania to serpents isle,  
The Guardian is referred  
to as "The Guardian of  
the black gate." in Utima,  
the gate didnt lead to  
Malas. Lord British would  
spare Blackthorn who was  
under a Thrall. In Ultima,  
Wisps are invincible. in  
UO they are low end  
creatures. In Ultima,  
there are the 8 virtues.  
They ALL did something,  
but in UO, Compassion,  
Valor, Justice, Sacrifice  
and Honor. No Humility,

Spirit or Truth usable.  
UO has greatly altered  
the story in many areas  
leaving contradictions. No  
Exodus, Abyss just now  
coming in, and death  
inconsistencies. In Ultima,  
the BMC, or British  
Mining Company is a  
group of traitors, giving  
Batlin Blackrock to  
summon The Guardian.  
Now the BMC are heroes  
and Blackrock is used by  
"heroes". This world has  
misused the avatar, and  
the purpose in UO is to  
get items and gold.  
there is no real virtue.  
In Ultima, there were  
planes and in UO its just  
"different societies". In  
Ultima the word "Earth"  
is used to reference the  
place the avatar comes  
from. He even uses a  
time machine to go there.  
So that leaves the  
question of what era of  
ultima are we in?  
CHAPTER 3: Age of Ruin  
In UO right now, Stygian  
Abyss is just now being  
used. Monitor was  
destroyed a volcano, and  
not Exodus, faction wars  
killed Minax and not the  
avatar, Lord British died,  
Batlin isn't even named,  
and the stranger's many  
deeds are non-existent in  
the story or have been  
replaced with events. UO  
says there are many  
societies, But if the  
shards are mirrored from  
one another, why isn't  
there consistent history,  
and geography? I seek to  
bring back the ultima  
story. There are many  
ways to do this. The old  
truth is lost, replaced by  
new false knowledge. Also,